

Style

- Please bring your entry item and any necessary display tools. For example, hangers to display a costume, wall hangings to display style art or the end product of the repurposed item.
 - The display tool will not be judged, but we welcome your expertise on how to best showcase your item to our fair goers!
 - Clothing items may be best displayed on a dress/body form or mannequin.
- Be sure to highlight any “green” methods incorporated into your process.
- Please ensure any identifying labeling is removed so judging remains blind. Your name will be displayed after judging is complete.

Division Code	Division Name	Additional Information
STY-CAC	Fashion Design	Fashion design is the process beginning from choosing a design (purchased pattern or self-created) and ending with the development and construction of an end product. Must have been made in the last year by entrant.
STY-CAC	Youth Style: Fashion Design	Fashion design is the process beginning from choosing a design (purchased pattern or self-created) and ending with the development and construction of an end product. Must have been made in the last year by entrant.
STY-CAC	Costume	Costumes are outfits worn to create the appearance or characteristic of a particular period, person, place, or thing; Halloween costumes. Cosplay costumes are clothing modeled after a character from a work of fiction (such as a comic book, novel, video game, or television show). In addition to displaying your creation on a suitable dress form or mannequin; you may submit “action” or “scenic” shots of your costume. Photos: Image 1 (whole costume), Image 2 (favorite special detail).
STY-CAC	Youth Style: Costume Design	Costume is an outfit worn to create the appearance or characteristic of a particular period, person, place, or thing; Halloween costumes. Cosplay is the activity or practice of dressing up as a character from a work of fiction (such as a comic book, novel, video game, or television show).

STY-AAJ	Fashion Accessories	Items that can be added to something else in order to make it more complete, useful, versatile, or attractive. Clothing Accessories include handbags, manbags, shoes, canes, gloves, stockings—anything that completes an outfit. Costume accessories reflect characters in history, fantasy, movies, books, anime, manga, and comics. In addition to displaying your creation, you may submit “action” shots of your costume accessory. Photos: Image 1 (item), Image 2 (favorite special detail)
STY-AAJ	Youth Style: Fashion Accessories	Items that can be added to something else in order to make it more complete, useful, versatile, or attractive. Costume accessories reflect characters in history, fantasy, movies, books, anime, manga, and comics. Clothing accessories includes handbags, manbags, hats, shoes, canes, gloves, stockings—anything that completes an outfit. In addition to displaying your creation, you may submit “action” shots of your costume accessory. Photos: Image 1 (item), Image 2 (favorite special detail)
STY-AAJ	Jewelry Design	Jewelry , any type of material—glass, mineral, bone, beads; hemp; fiber; metal. Assembled or Constructed. Must have been made in the last year by entrant.
STY-AAJ	Youth Style: Jewelry Design	Any type of material—glass, mineral, bone, etc. beads; hemp; fiber; metal. Assembled or Constructed. Must have been made in the last year by entrant.